KONAMI

August 22th, 2007

Water, water everywhere...

A heroic water droplet, power over the elements and a fully interactive 3D world await you in Konami's new Wii™ title Dewy's Adventure

Konami Digital Entertainment GmbH will use this year's Games Convention in Leipzig to showcase its latest title for Wii: **Dewy's Adventure**. The game has been designed by the same producer behind the unique Eledees and will be released in October 2007.

An original Wii title, **Dewy's Adventure** uses the Wii-Remote to control the elements and tilt the entire game world as they help a small droplet of water – the titular Dewy - save its home from a mysterious dark force. The game is set on a world where pure water and green forests have flourished, and which once enjoyed centuries of peace and prosperity under the careful watch of the Tree of Seven Colours.

However, the evil Don Hedron has seized control of the Tree of Seven Colours and transformed the world into a gloomy world smothered by Black Water. Using the last of its remaining power, the Tree of Seven Colours has created a small droplet of water (the titular Dewy) and granted it the power of the elements with the hope that it could eradicate the Black Water and restore peace to the world.

Boasting seven themed areas, including 'Groovy Grassland', 'Icy Island' and 'Restless Ruins', players steer Dewy using the Wii-Remote. **Dewy's Adventure** offers players total control over the game world and the elements as they take control of the little droplet and seek to overcome the evil Black Water. Players tilt the Wii-Remote to move and create inclines on the ground, moving Dewy to precisely the right spot while rotating the environment to solve puzzles. Normally seen as a small ball of water, the droplet can also alter the temperature of its immediate area to transform into ice and mist. These transformations are useful in freezing or heating different parts of the world to solve puzzles and to defeat the game's many enemies.

Players unfold along the story by using the droplet's three forms and its landscape tilting abilities. Its forms are effected using motion-specific gestures via the Wii-Remote, such as shaking it to cause an earthquake, waving it to create a windstorm, or becoming a rain cloud to summon bolts of lightning. These various skills then come into further use dependent on that level's graphical theme, with each of the seven areas comprising several sub-stages and culminating in a 'Boss' adversary.

In addition to a story mode, **Dewy's Adventure** offers a multiplayer mode with up to four players, and an edit mode wherein users can create play stages. These can then be sent to friends or swapped with other Dewy fans via WiiConnect24.

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